



# Introduction to Multimedia System (CSC3185)

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# Lecturer

## ❑ Academic Position

Chair Professor (2005-2018) (香港理工大学)

Emeritus Professor (2018 to date) (香港理工大学)

Website: <https://www4.comp.polyu.edu.hk/~csdzhang>

X.Q. Deng Presidential Chair Professor in CUHKSZ

Website: <https://sds.cuhk.edu.cn/en/teacher/315>



## ❑ Professional Honors

Fellow, Royal Society of Canada (加拿大皇家科学院 院士)

Fellow, Canadian Academy of Engineering (加拿大工程院院士)

Life Fellow, IEEE (国际电机电子工程师终身会士)

Fellows, IAPR & AAIA (国际模式识别联合会&亚太人工智能学会会士)

## ❑ Research Interests

Biometrics, Artificial Intelligence, Image Processing & Pattern Recognition

# Teaching Arrangement

## ❑ Management (Lecture/Tutorial + Assignment)

<b>Lectures:</b>	15:30-16:50	Tuesday	CD_207
	15:30-16:50	Wednesday	CD_207
	Office Hour: 16:50-17:50	Wednesday	CD_207/DY513

<b>Tutorials:</b>	18:00-18:50	Wednesday	TA_307
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**TA:** Chaoxun Guo (郭超勋) ([222010062@link.cuhk.edu.cn](mailto:222010062@link.cuhk.edu.cn))

Phone: 18361245369

Office Hour: 14:30-15:30	Tuesday	DY_318
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**USTF:** Nikita Tanjaya ([121040027@link.cuhk.edu.cn](mailto:121040027@link.cuhk.edu.cn))

Phone: 15217763089

Office Hour: 15:00-16:00	Monday	DY_317
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## ❑ How to download the teaching materials?

1) PolyU link: <https://www4.comp.polyu.edu.hk/~csdzhang/>

2) CUHKSZ link:

[https://bb.cuhk.edu.cn/webapps/blackboard/content/listContentEditable.jsp?content\\_id=\\_455655\\_1&course\\_id=\\_12862\\_1&mode=reset](https://bb.cuhk.edu.cn/webapps/blackboard/content/listContentEditable.jsp?content_id=_455655_1&course_id=_12862_1&mode=reset)

# Main Content

- ❑ Aim: Introduce fundamental MM concepts and understand about common form of MM content.
- ❑ Main topics
  - Introduction to MM (**Lecture 1**)
  - Part I: Audio in MM (**Lecture 2**)
  - Part II: 2D/3D/Multispectral Image and its Basic Technologies (Image Processing and Various Transformations) (**Lectures 3-8**)
  - Part III: MM Data Compression (General Methods, JPEG and MPEG) (**Lectures 9-12**)
  - Part VI: Video in MM (**Lecture 13**)
- ❑ Assessment

Mid-term exam	30%
Assignment	30%
Final exam	40%

# Learning Outcomes

Upon completing this course, students will understand

- ❑ The representation of **common MM data** in the form of image, video and audio;
- ❑ The different image types (2D/3D/Multispectral image) and the basic application technologies about **image processing / transformation**;
- ❑ The principal concepts of **lossless & lossy compression**, as well as JPEG & MPEG compression technologies.





# Why Image Technology?

- ❑ Image is an **important media**, which is the collection of external messages that we communicate about our inner selves. The main image types have **2D/3D/multispectral** image.



- ❑ Image technology is a way to **convert** an image to a digital aspect and **perform** certain functions on it, in order to get an enhanced image or extract other useful information, like **preprocessing & transformations**.
- ❑ **Applications:** Military reconnaissance/surveillance; Fingerprint retrieval; Automatic target recognition; Industrial inspection; Medical diagnosis; Satellite imagery; Civil surveillance, Law enforcement, ...

# Why Data Compression?

- ❑ Why is data compression important? Data compression can dramatically decrease the amount of storage a file takes up;
- ❑ Data compression is the process of modifying, encoding or converting the bits structure of data in such a way that it consumes less space on disk;
- ❑ As a result of compression, administrators spend less money and less time on storage. Compression optimizes backup storage performance and has recently shown up in primary storage data reduction.



# Mid-Term Exam and Assignment

- ❑ Mid-term test (Week 8):
  - Explain the requirement in the lecture time
- ❑ Assignment (Week 3 - Week 14):
  - A special topic for each group
  - Project output
    - Midterm report/Short introduction
    - Final presentation materials
    - Group presentation



# Active Learning & Group Study:

# 3D/Multispectral Image Application

## 1. 3D Object Reconstruction

It uses multiple images with different views of the object to reconstruct the 3D object.

- Examples: Scene Reconstruction (<http://vclab.kaist.ac.kr/siggraph2022p2/>)  
3D Object Model (<https://www.kuleiman.com/3dmx/>)

## 2. 3D Medical Reconstruction

It uses CT or X-ray images to build 3D model to help doctors view the patients' condition.

- Examples: 3D Bone Guidance (Han R, Uneri A, Vijayan R C, et al. Fracture reduction planning and guidance in orthopedic trauma surgery via multi-body image registration[J]. Medical image analysis, 2021, 68: 101917.) 3D Surgery Simulation  
([https://cuhko365-my.sharepoint.com/:v:/g/personal/116010268\\_link\\_cuhk\\_edu\\_cn/EUqhEB7oJldCms\\_8mCA5HcYBQDbzOd8lihAo3gM90Z11fQ?e=kGxIq7](https://cuhko365-my.sharepoint.com/:v:/g/personal/116010268_link_cuhk_edu_cn/EUqhEB7oJldCms_8mCA5HcYBQDbzOd8lihAo3gM90Z11fQ?e=kGxIq7) )

## 3. Environmental Monitoring

It uses multispectral images to monitor the states of environmental.

- Examples: Forest Management (<https://gisresources.com/lidar-and-hyperspectral-data-fusion/>)  
Crop Health Monitoring (<https://www.mdpi.com/2072-4292/14/17/4426>)

# Recommended Texts

- ❑ Z. Li, M.S. Drew, J. Liu, *Fundamentals of Multimedia*, 2<sup>nd</sup> Edition, Springer, 2014, Print ISBN: 978-3-319-05289-2; eBook ISBN: 978-3-319-05290-8.  
<https://link.springer.com/book/10.1007%2F978-3-319-05290-8>
- ❑ A. Sethi, *Multimedia Education- Theory and Practice*, International Scientific Publishing Academy, 2005.
- ❑ N. Chapman and J. Chapman, *Digital Multimedia*, 3<sup>rd</sup> Edition, John Wiley & Sons, 2009.
- ❑ D. Zhang, Z. Guo and Y. Gong, 2015, *Multispectral Biometrics- Systems & Applications*, 229pp, ISBN 978-3-319-22484-8, Springer, UK.
- ❑ D. Zhang and G. Lu, 2014, *3D Biometrics- Technologies and Systems*, 290pp, ISBN 978-1-4614-7400-5. Springer, USA.